



## Barrington C of E Primary School Year Plan – Red Class – EYFS and Year 1– Cycle A

	Autumn 1 Me and my friends "Who am I?"	Autumn 2 Houses and homes "What makes a home?"	Spring 1 Traditional tales Knights and castles "Are Kings and Queens just like me and you?"	Spring 2 Barrington study "Did Barrington always look like this?"	Summer 1 Animals "Which animal is most like you?"	Summer 2 Gardens and growing "Where does food come from?"
<b>English</b>	Narrative – Stories with predictable phrasing, Non-fiction – Labels, captions and lists, Poetry	Narrative – Stories with familiar settings Non-fiction – Recount Poetry – vocabulary build up and rhyming couplets.	Narrative – Traditional tales Non-fiction – Labels Explanation text – Poetry - vocabulary build up and describing.	Narrative - Stories with familiar settings and contemporary fiction Non-fiction –Reports, label a map	Narrative – Stories set in different cultures. Non-fiction –Report Recount Poetry – Animal clues	Narrative – Fantasy stories Non-fiction – Instruction writing – Explanation text Poetry – comparing/similes.
<b>Maths</b>	<b>EYFS maths throughout the year</b> - Counting, making accurate sets, comparing sets, number recognition 0-20, 1 more, 1 less, addition and subtraction, comparison, whole part part models, using ten frames, halving, doubling, sharing, counting on and back, place value and teen numbers, place value and numbers above 20, length,, weight, time – o clock, days of the week, months of the year, in 1 minute I can...money – coin recognition and making amounts, shape – 2D and 3D,			<b>Year 1 maths throughout the year</b> –Place value, counting forwards and backwards, comparing numbers, ordering numbers, addition and subtraction within 10/20, Fractions, multiplication and division, money – coin and note recognition and making amounts, time – o clock and half past, compare length,, weight, height, capacity using non-standard measures, shape – 2D and 3D – naming shapes and recognising their properties.		
<b>Science</b> <b>Seasonal change</b>	Animals (humans) Senses	Materials – naming and sorting	Materials properties	Seasonal change	Animals - identify a variety of animals	Growth of plants. Keeping humans healthy.
<b>Geography</b>	Treasure hunt around school. Map making the new building.	Addresses, where do we all live? How different countries celebrate Christmas.	Countries of the uk. Where is London and Barrington?	Map skills Journeys in Barrington Features of Barrington.	Where did Charles Darwin travel to? Human effect on the environment.	Look at different plants from different parts of the world.
<b>History</b>	My history - How have I changed?	How have houses changed.	Kings and queens past and present.	Barrington stories from the past.	Darwin – The Beagle The history of the chicks.	History of shopping for food.
<b>Understanding the world.</b>	Seasons and change. School environment and	Different jobs and roles. Talk about own experiences	Similarities and differences between	Be aware of local area. Recognises technology	Name plants animals and living things. Care for living things.	Be sensitive to differences.

	routines. Make links and notice patterns.	Navigate menus in computer programs.	cultures different to their own	used at home and in school.	Talk about past and present events in own lives.	Select and use a range of ICT media
<b>Art</b>	Self-portraits. Pattern	Creating houses. Pattern and shape – brick patterns Sculpture - Model making.	Paint – Tints and tones and patterns.	Artist study - Hundertwasser Structure – Making scenes. Clay – make fossils	Create animals – look at texture and detail	Pop art –mix different textures into the paint
<b>DT</b>	Assemble and join – tape, string, staple, glue, fold, Food – health and hygiene having fruit.	Levers and sliders – making pictures which move. Where does food come from?	Moving wheels using wheels and axels. Food – grating and chopping, spreading	Making card and paper stronger and waterproof.	Moving jointed animals	Name the five food groups.
<b>Expressive arts and design</b>	They represent their own ideas, thoughts and feelings through design and technology They will choose the resources they need for their chosen activities. Children use what they have learnt about media and materials in original ways, thinking about uses and purposes.					
<b>RE</b>	UC Creation F1 Why is the word ‘God’ so important to Christians?	Celebrations and Special Times: What happens at a festival	Chinese New Year The Parables of Jesus	Easter: Why do people celebrate Easter?	Celebrations and Special Times. Christianity, Hinduism, Islam.	Special Books. What can we learn from stories from different religions?
<b>Computing</b>	Create, organise, store, manipulate and retrieve digital content. online safety	Understanding the impact of our online behaviour on others.	Understand what algorithms are; Create and debug simple programs..	Create, organise, store, manipulate and retrieve. Understanding what is meant by personal information.	☑Finding out what it means to be a good digital citizen.	Recognise common uses of information technology beyond school. E safety
<b>Music</b>	Exploring rhythm and percussion	Explore long and short sounds and volume. How can we create visual representation?	Add a score to a story. Introduce musical notation.	Use symbols and play more complicated patterns.	.Start to record how loud or note duration.	Develop developing notation and children performing own compositions.
<b>PSHCE</b>	FS and Y1 - Beginnings and belongings and Family and friends	FS –My emotions	FS and Y1 unit- Identities and diversity	FS- Me and my world	FS -Keeping safe Y1 – Managing risk	FS and Y1– Healthy lifestyles, My body and growing up Y1 – Managing change